Art, Dance, Film/TV, Music, Photography, Theater Arts

De Anza College Date: 01-14-2024

Creative Arts

ARTS - Visual Arts and Design

AAT_Associate in Arts in Art History for Transfer

- Differentiate between, collect, and analyze primary and secondary source information related to analysis of works of art
- Analyze the social experiences of artists, demonstrating how artists' relationships with their patrons were defining factors in producing works of art
- Investigate the different techniques, materials, and tools utilized in production, through written analysis based on observation of original works of art

AAT_Associate in Arts in Studio Arts for Transfer

- Develop the fundamental two- and three-dimensional foundation-level technical skills, materials, concepts, theory and practice
- Develop a strong awareness of cultural art traditions and practice through the examination and critical evaluation of culturally significant works of art
- Critique and analyze two- and three-dimensional art and design projects using contemporary art and design principles, theories, vocabulary and visual literacy

AA_Art History

- · Analyze artworks on the basis of social, cultural, political, economic and ethnic contexts and issues relevant to women's and gender studies
- Demonstrate critical thinking and visual literacy skills through oral and written communication, including those used to analyze, evaluate and synthesize primary and secondary sources
- · Analyze artistic traditions through a cross-cultural perspective and in a global context
- · Apply technical processes of studio art in written assignments in the field of Art History

AA_Ceramics

- Demonstrate competency in hand and wheel forming techniques
- Develop expertise in clay selection for different types of expression and surface embellishment
- Demonstrate competency in advanced technical skills associated with ring techniques
- Demonstrate loading and ring kilns for different temperature aesthetics and function

AA_Graphic Design

- Demonstrate awareness of the computer as an effective and important mode of visual communication used by artists and designers today
- Demonstrate the creative potential of art and design software
- Analyze and interpret the elements and principles of graphic design as applied to the practice of visual communication and current graphic production techniques
- Demonstrate an understanding of the design process
- Analyze styles in typographic design, type selection and type specification in relation to new computer technology and the internet
- Demonstrate an understanding of the range of business practices currently used by artists and designers in the visual communications industry

AA_Painting

- Critically analyze and assess diverse historical and contemporary works of art, architecture and design
- Create art that engages and builds on historical and contemporary practices, theories and materials
- Translate concepts and visual experience into images and tactile forms
- Present finished artwork for peer, professional or academic review
- Evaluate and critique artwork and receive criticism from others
- Express artistic concepts and intents in written and oral formats

AA_Sculpture

- Explore and develop individual ideas by drawing and creating original works of art while incorporating advanced sculpture techniques
- Create a body of work or develop a portfolio which is reflective of their coursework in preparation for further studies
- Demonstrate advanced critical thinking and problem solving skills during each phase of the sculpture making process
- Use specific tools expertly in working with a variety of sculpture materials and techniques

AA Spatial Art

- Demonstrate competency in hand- and wheel-forming techniques
- Develop expertise in clay selection for different types of expression and surface embellishment
- Demonstrate competency in advanced technical skills associated with ring techniques
- Demonstrate loading and ring kilns for different temperature aesthetics and function
- Emphasize idea development, visual investigation and the sculpture making process on an advanced level
- Practice critical thinking and problem solving skills
- Employ materials appropriate to advanced sculptural work
- Apply knowledge of safe and proper use of all shop tools

COAA_Art History

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SC_Museum Studies

- Compare and contrast gallery and museum art exhibits in terms of history, culture and aesthetics
- Demonstrate a working knowledge of gallery design, processes and procedures
- · Apply internship experience skills to art gallery or museum work environments

DANC - Dance

PSLO

No PSLOs

F/TV - Film and TV Prod.

AA_Film/TV: Animation

- Apply basic animation principles to 2D and 3D characters and objects
- Apply principles of cinematic design to storyboards and environments
- · Apply screenwriting fundamentals and sound design skills for creative storytelling
- Apply interdisciplinary skills to animation pre-production and production
- Identify and examine the history of the development of animation and contemporary practices in animation

AA Film/TV: Production

- · Develop pre-production skills including screenwriting, location scouting, scheduling and budgeting
- Apply dramatic skills to cast, evaluate and direct talent
- Utilize narrative techniques and visual storytelling to communicate
- Operate a film camera, sound and lighting equipment in a remote or studio shoot
- Use and apply principles of editing and post-production techniques
- Develop a distribution plan for a film or video
- Understand film and television's greater role in the current global media context

AA_Film/TV: Screenwriting

- Apply the principles of cinematic story, character and theme to screenwriting
- Write both short and feature-length screenplays with good technique and craft
- Execute the step-by-step process of screenwriting from concept and idea to completed screenplay
- Apply all aspects of story and character to oral pitches
- Understand the business of screenwriting and how to best position themselves for success

AST_Associate in Science in Film, Television, and Electronic Media for Transfer

- Demonstrate media literacy as a key part of the development of critical thinking skills
- Analyze film, television and electronic media through the application of diverse critical approaches and within the context of technology, business, cultural production, entertainment medium and art form
- Describe and analyze the history, issues and impact of film, television and electronic media in a global context
- Demonstrate preproduction skills in the design and creation of content for film, television and electronic media with a focus on screenwriting, location scouting, casting, scheduling and budgeting
- Demonstrate basic operational and craft skills for film, television and electronic media production and postproduction technologies and workflow
- Demonstrate professionalism and understanding of workforce protocol in communication and behavior

COAA Film/TV: Production

- Develop pre-production skills including screenwriting, location scouting, scheduling and budgeting
- · Apply dramatic skills to cast, evaluate and direct talent
- Utilize narrative techniques and visual storytelling to communicate
- Operate a film camera, sound and lighting equipment in a remote or studio shoot
- Use and apply principles of editing and post-production techniques
- Develop a distribution plan for a film or video
- \bullet Understand film and television's greater role in the current global media context

COA_Film/TV: Animation

- Apply basic animation principles to 2D and 3D characters and objects
- Apply principles of cinematic design to storyboards and environments
- Apply concept development and sound design skills for creative storytelling

COA_Film/TV: Production

- · Develop pre-production skills including screenwriting, location scouting, scheduling and budgeting
- Utilize narrative techniques and visual storytelling to communicate a message
- Operate a film/video camera, sound and lighting equipment on a remote or studio shoot
- Use and apply principles of editing and post-production techniques
- Understand film and television's greater role in the current global media context

MUSI - Music

AA_Music

- Demonstrate, through successful public performance, a synthesis of technique, memory, musicality and stage presence in both group and solo presentations
- Demonstrate proficiency equivalent to national lower-division curriculum standards in music literacy for all historical periods, ear training and keyboard harmony
- Distinguish musical cultures, historical periods, forms and composers from each other while demonstrating an understanding of the roles of music in human culture
- Produce, notate and perform music using contemporary technologies

PHTG - Photography

AA_Photographic Arts (Film and Digital)

- Demonstrate accomplished skill in both dry (digital) and wet (analog) darkroom methods
- Create photographs that visually communicate ideas and concepts while engaging in the practices, theories and materials of the medium
- Critically analyze and assess diverse historical and contemporary photographic works
- Present finished photographic works for peer, professional or academic review
- Express artistic concepts and intent in written and oral formats
- Evaluate and critique photographic artwork and receive criticism from others

AA_Professional Photography (Film and Digital)

- Demonstrate advanced skills in both dry (digital) and wet (analog) darkroom methods as well as commercial studio techniques
- Create photographs that visually communicate ideas and concepts while engaging the practices, theories and materials of the medium
- Critically analyze and assess diverse historical and contemporary photographic works
- Present commercially viable photographic works for peer, professional or academic review
- Demonstrate understanding of basic business principles and relevant industry practices
- Communicate effectively in written and oral formats

COA_Professional Photography (Film and Digital)

- Demonstrate basic skills in both wet and dry darkroom methods as well as beginning lighting techniques
- Create photographs that visually communicate ideas and concepts while engaging the practices, theories and materials of the medium
- Evaluate and critique imagery and receive criticism from others

COCL_Commercial Lighting

- Apply photographic lighting and editing techniques in the creation of a portfolio of images
- Create a professional assisting resume and business plan
- Demonstrate a foundational understanding of the operation of off- camera flashes

COCL_Photographic Retouching and Digital Post-Production

- Apply retouching and photographic compositing techniques in the creation of a portfolio of images
- Create an online digital portfolio of images that showcase the students photographic editing abilities

THEA - Theater Arts

PSLO

No PSLOs